

The Empires Apart beta has been treated as a “live product” and as such it has seen many updates over the months and it is still updated weekly. The Closed Beta Roadmap can be found here:

<https://airtable.com/shroBql7fNO3Hnojv/tblreUvVH8YvTMTpo>

Notable missing features from the build:

- Tutorial is currently not playable.
- Arabs are currently not playable.
- Challenges are currently missing.
- Some heroes are currently missing.
- A few units, buildings and technologies are currently missing.
- Three skirmish/multiplayer maps and two survival maps are missing.
- Voiceovers for French and Aztecs units are missing.
- The UI is still being tweaked and some changes will come in the coming weeks.
- Icons for technologies are missing.
- Some sound effects are missing.
- Cheats & Taunts are missing.
- Some options are missing from the options menu.
- Some tooltips are missing.
- Islands map is lacking foliage and decorations.

Bugs present in the build:

- The game might start on the wrong monitor.
- The game is subject to rare crashes.
- The game is subject to rare desyncs in multiplayer matches.
- The resync feature might not work under certain conditions.
- Some game end stats display wrong results.
- The AI might stop proceeding with its build under certain rare

circumstances.

- Changing hotkeys in-game require returning to the menu for the changes to take effect.